

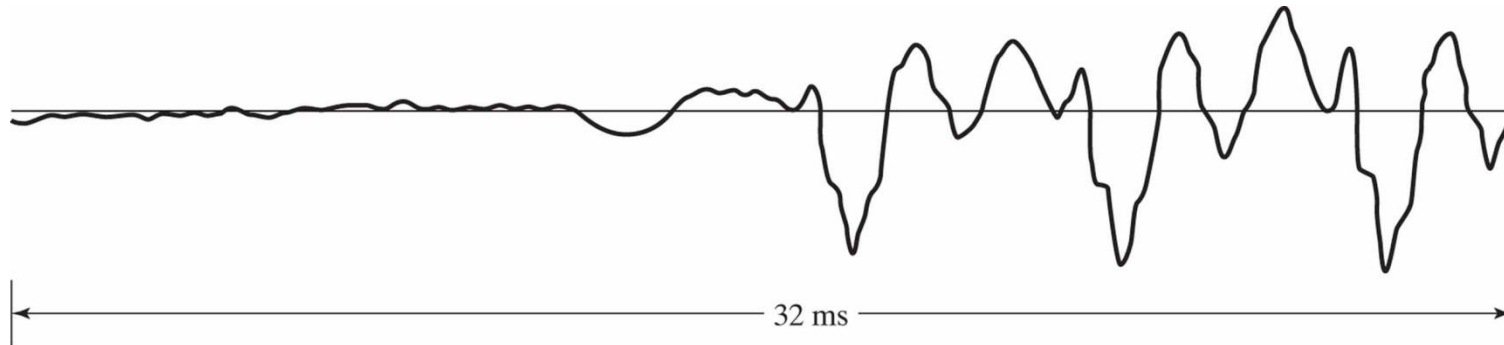
Digital Signal Processing

Chap 2.

# Discrete-Time Signals and Systems

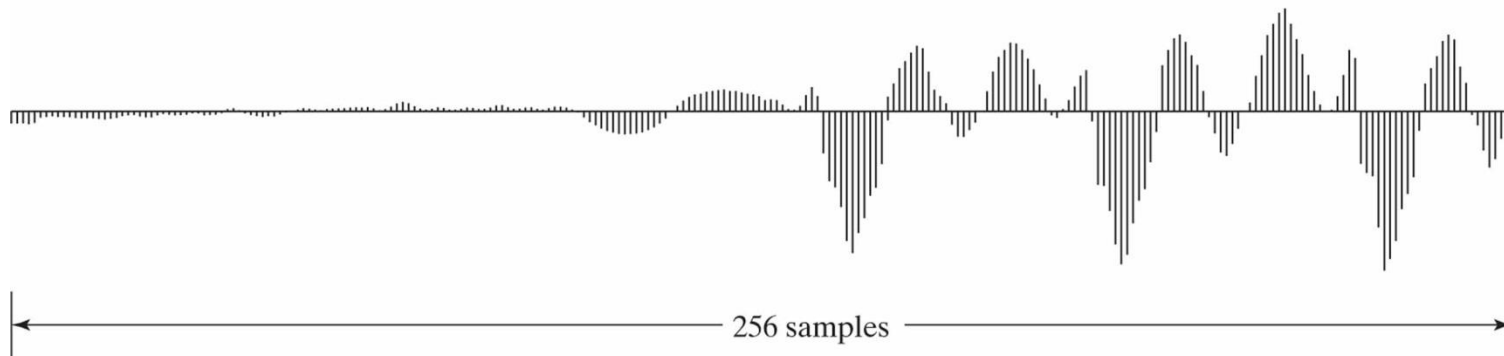
*Chang-Su Kim*

# Discrete-Time Signals



CT  
Signal

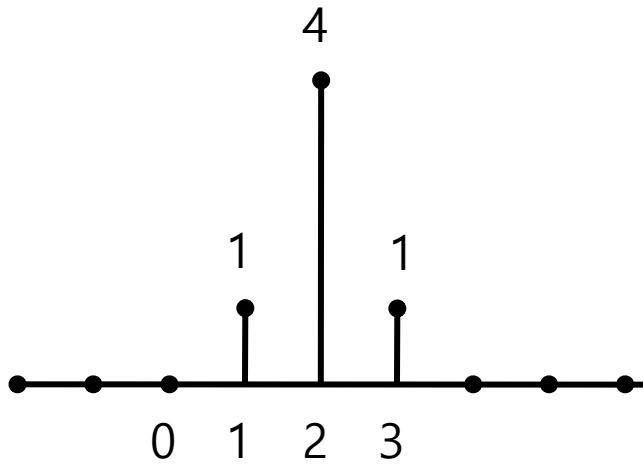
(a)



DT  
Signal

(b)

# Representation



- Functional representation

$$x[n] = \begin{cases} 1, & n = 1, 3 \\ 4, & n = 2 \\ 0, & \text{otherwise} \end{cases}$$

- Tabular representation

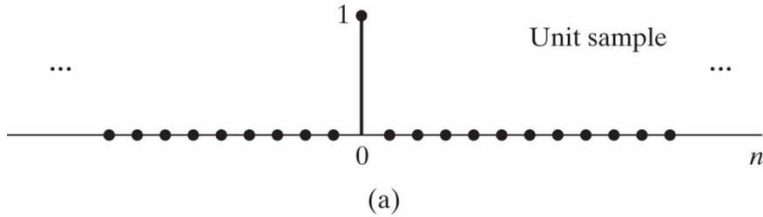
n	...	0	1	2	3	4	5	...
x[n]	...	0	1	4	1	0	0	0

- Sequence representation

$$x[n] = \{ \dots, 0, 0, 1, 4, 1, 0, 0, \dots \}$$

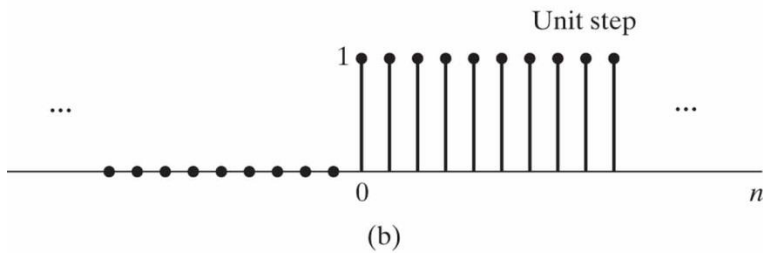
↑

# Elementary Sequences



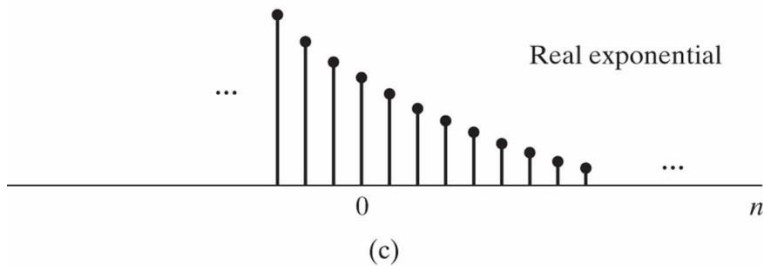
- Unit sample sequence (impulse function, delta function)

$$\delta[n] = \begin{cases} 0, & n \neq 0 \\ 1, & n = 0 \end{cases}$$



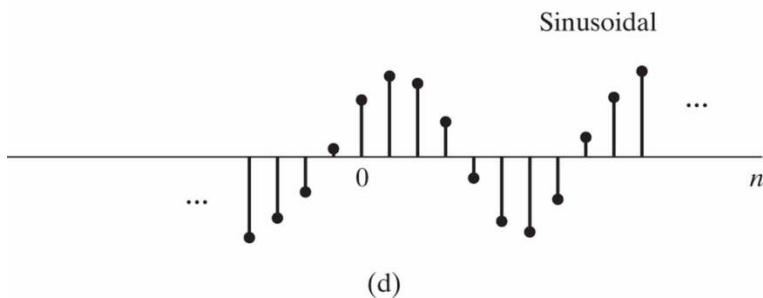
- Unit step sequence

$$u[n] = \begin{cases} 1, & n \geq 0 \\ 0, & n < 0 \end{cases}$$



- Exponential sequence

$$x[n] = A\alpha^n$$

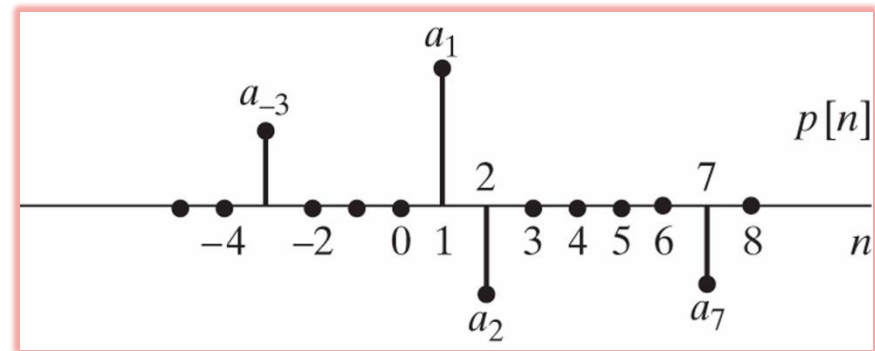


- Sinusoidal sequence

$$x[n] = A \cos(\omega_0 n + \phi)$$

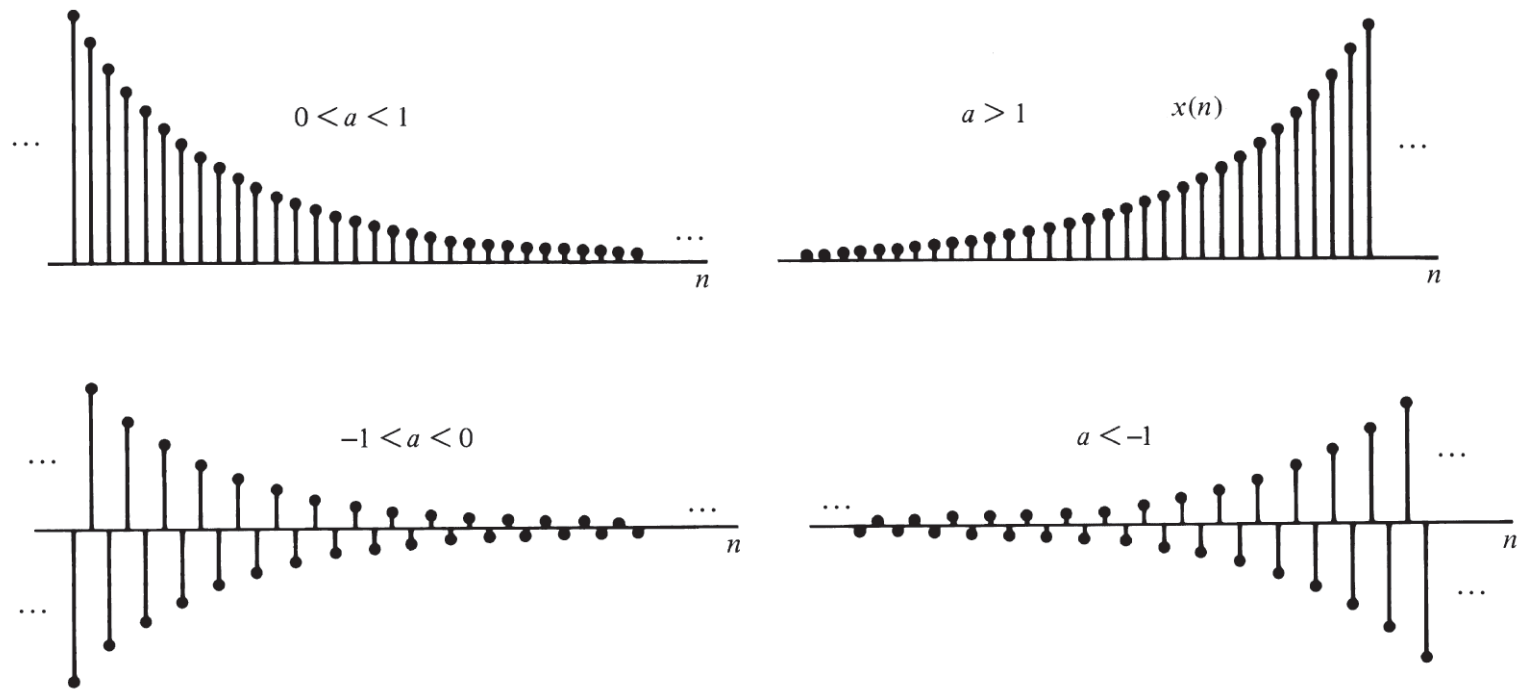
# Properties of Impulse and Step Functions

1)	$\delta[n] = u[n] - u[n-1]$
2)	$u[n] = \sum_{k=-\infty}^n \delta[k] = \sum_{k=0}^{\infty} \delta[n-k]$
3)	$x[n]\delta[n] = x[0]\delta[n]$
4)	$x[n]\delta[n-n_0] = x[n_0]\delta[n-n_0]$
5)	$x[n] = \sum_{k=-\infty}^{\infty} x[k]\delta[n-k]$



# Properties of Exponential and Sinusoidal Sequences

- Exponential  $x[n] = a^n$   
 $= r^n e^{j\omega_0 n}$   
 $= r^n (\cos \omega_0 n + j \sin \omega_0 n)$

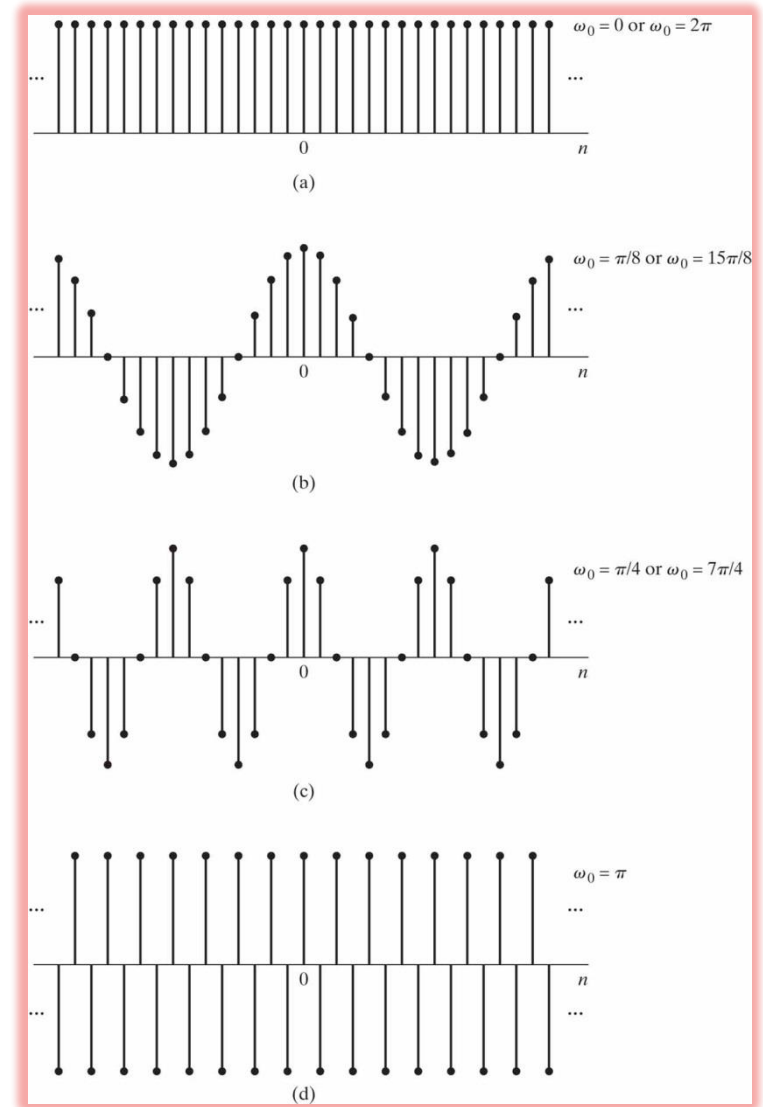


**Figure 2.1.5** Graphical representation of exponential signals.

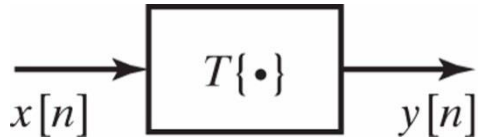
# Properties of $e^{j\omega_0 n}$ and $\cos(\omega_0 n)$

- $\omega_0 + 2\pi = \omega_0$
- They are periodic only if  $\omega_0 N = 2\pi k$

cf) Note the differences from the CT case



# Discrete-Time Systems



$$y[n] = T\{x[n]\}$$

- Examples

1. Ideal delay  $y[n] = x[n - 2]$

2. Moving average

$$y[n] = \frac{1}{3} (x[n - 1] + x[n] + x[n + 1])$$



# Memoryless Systems

- Memoryless Systems: The output  $y[n]$  at any instance  $n$  depends only on the input value at the current time  $n$ , *i.e.*  $y[n]$  is a function of  $x[n]$
- Systems with Memory: The output  $y[n]$  at an instance  $n$  depends on the input values at past and/or future time instances as well as the current time instance

- Examples:

- A resistor:  $y[n] = R x[n]$

- A unit delay system:  $y[n] = x[n - 1]$

- An accumulator:

$$y[n] = \sum_{k=-\infty}^n x[k]$$

# Proving or Disproving Mathematical Statement

- For a system to possess a given property, the property must hold for every possible input signal to the system
- **A counter example is sufficient to prove that a system does not possess a property**
- To prove that the system has the property, **we must prove that the property holds for every possible input signal**

# Linear Systems

- A system is linear if it satisfies two properties.
  - Additivity:  $x_1[n] + x_2[n] \Rightarrow y_1[n] + y_2[n]$
  - Homogeneity:  $cx_1[n] \Rightarrow cy_1[n]$
- The two properties can be combined into a single property (linearity).

$$a_1x_1[n] + a_2x_2[n] \Rightarrow a_1y_1[n] + a_2y_2[n]$$

- Examples

- $y[n] = x^2[n]$
- $y[n] = \log|x[n]|$
- $y[n] = 2x[n] + 3$
- $y[n] = \sum_{k=-\infty}^n x[k]$

# Time-Invariant Systems

- A system is time-invariant if a delay (or a time-shift) in the input signal causes the same amount of delay in the output.

$$x[n - n_0] \Rightarrow y[n - n_0]$$

- Examples:
  - $y[n] = x^2[n]$
  - $y[n] = \sin |x[n]|$
  - $y[n] = x[2n]$
  - $y[n] = \sum_{k=-\infty}^n x[k]$

# Causal Systems

- Causality: A system is causal if the output at any time instance depends only on the input values at the current and/or past time instances.
- Examples:
  - $y[n] = x[n] - x[n - 1]$
  - $y[n] = x[n + 1]$
- A memoryless system is always causal.

# Stable Systems

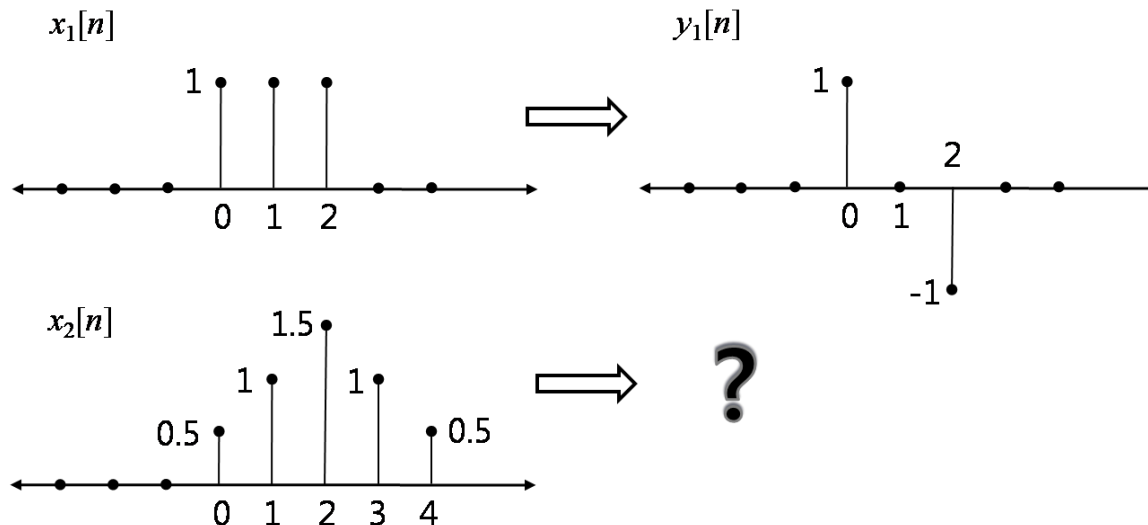
- Stability: A system is stable if a bounded input yields a bounded output (BIBO).
  - In other words, if  $|x[n]| < k_1$  then  $|y[n]| < k_2$ .
- Examples:
  - $y[n] = x^2[n]$
  - $y[n] = \sin |x[n]|$
  - $y[n] = x[2n]$
  - $y[n] = \sum_{k=-\infty}^n x[k]$

# **Linear Time-Invariant Systems and Their Properties**

# Divide and Conquer

- Divide an input signal into a sum of shifted scaled versions of an elementary signal
- If you know the system output in response to the elementary signal, you also know the output in response to the input signal

Ex) An LTI system processes  $x_1[n]$  to make  $y_1[n]$ . The same system processes another input  $x_2[n]$  to make  $y_2[n]$ . Plot  $y_2[n]$ .





# Representing Signals in Terms of Impulses

- Sifting property

$$x[n] = \sum_{k=-\infty}^{\infty} x[k]\delta[n-k]$$

= ...

$$+x[-2]\delta[n+2]$$

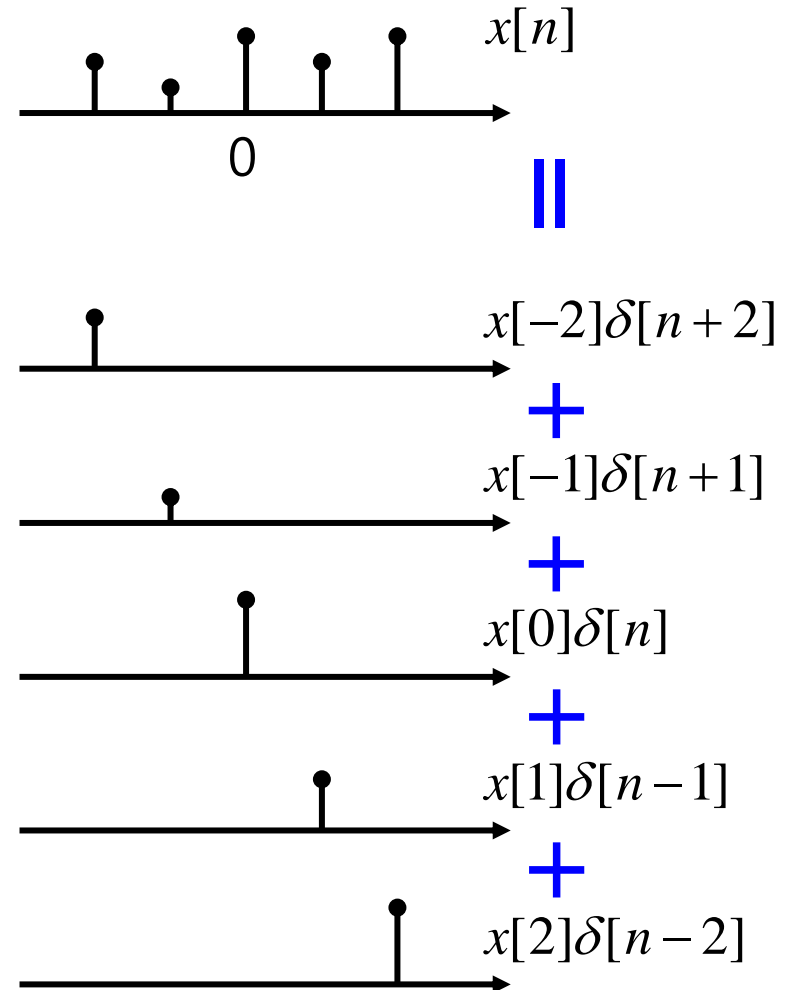
$$+x[-1]\delta[n+1]$$

$$+x[0]\delta[n]$$

$$+x[1]\delta[n-1]$$

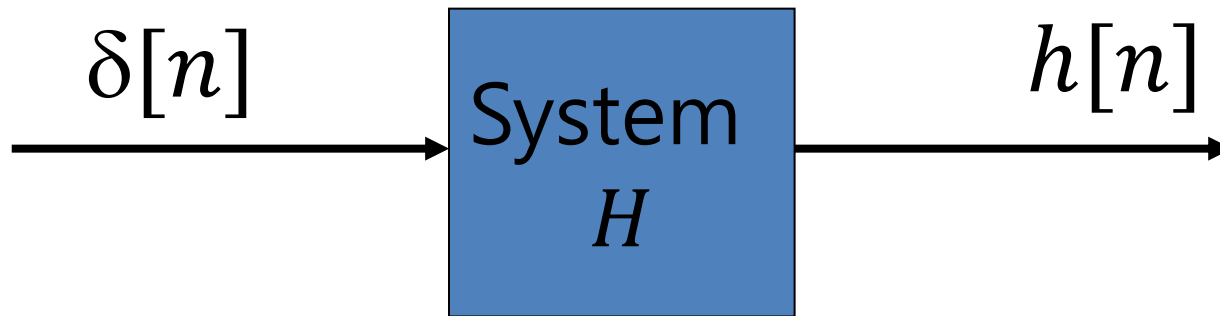
$$+x[2]\delta[n-2]$$

+ ...



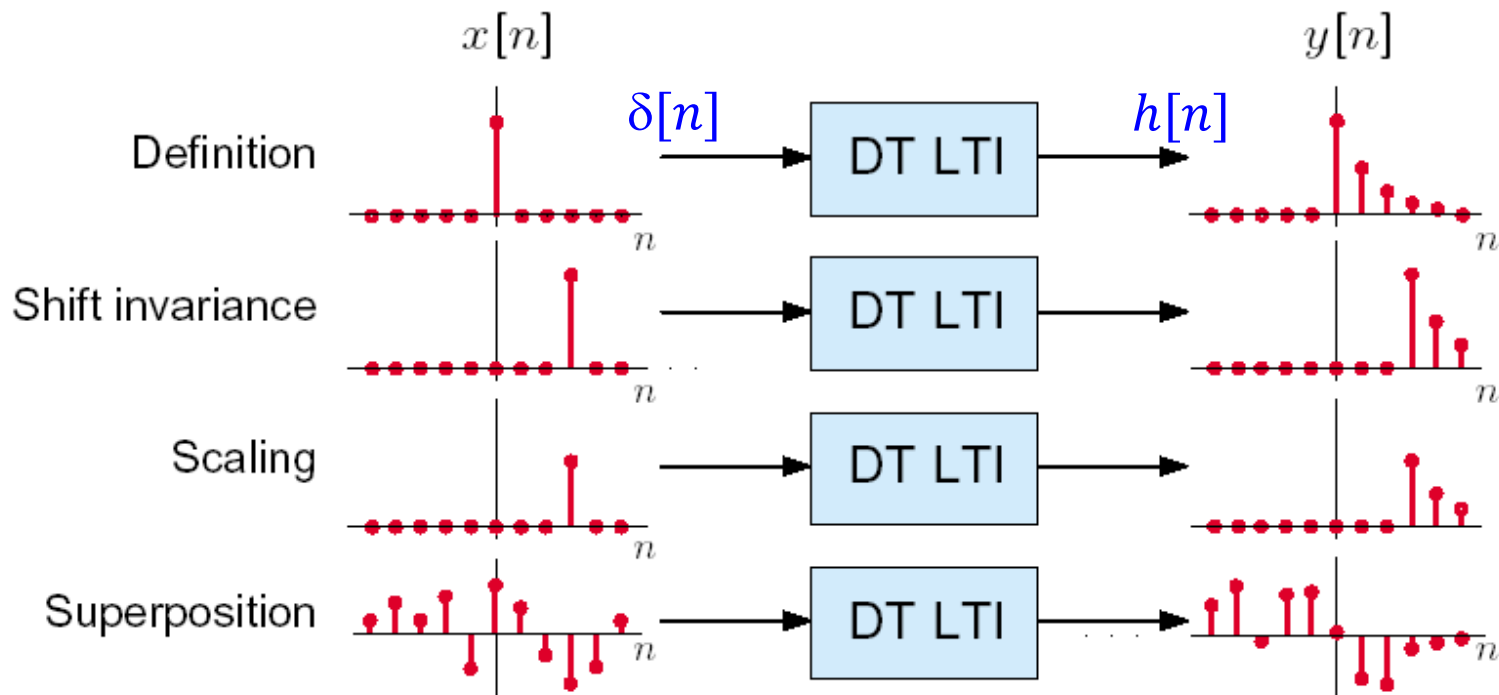
# Impulse Response

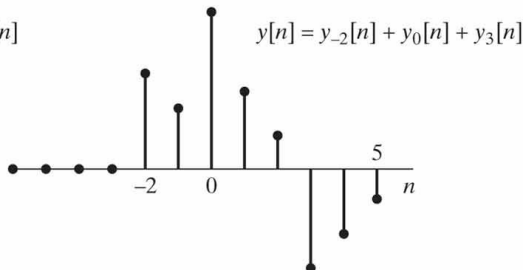
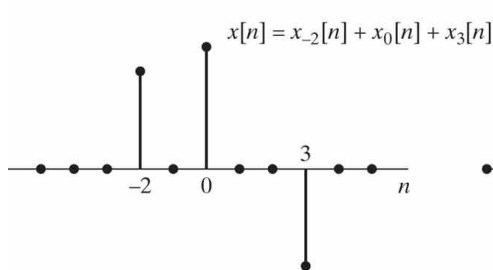
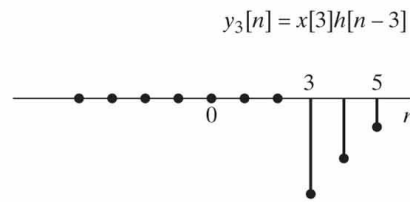
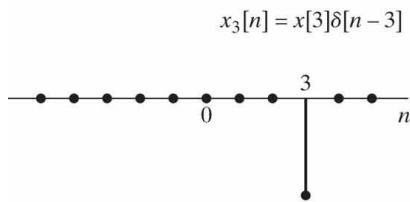
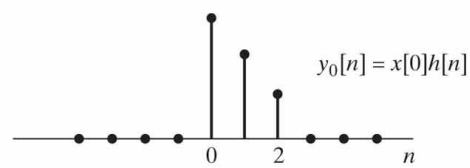
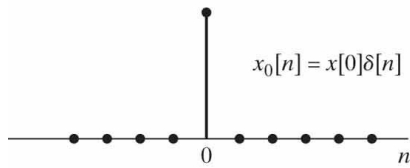
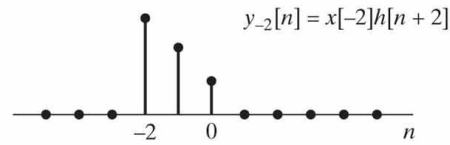
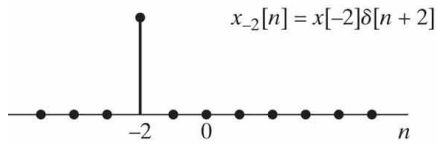
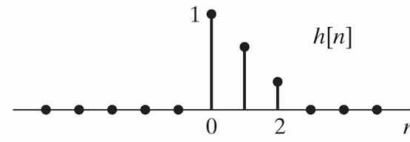
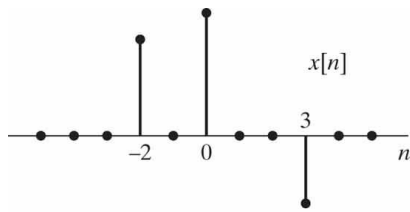
- The response of a system  $H$  to the unit impulse  $\delta[n]$  is called the impulse response, which is denoted by  $h[n]$ 
  - $h[n] = H\{\delta[n]\}$



# Convolution Sum

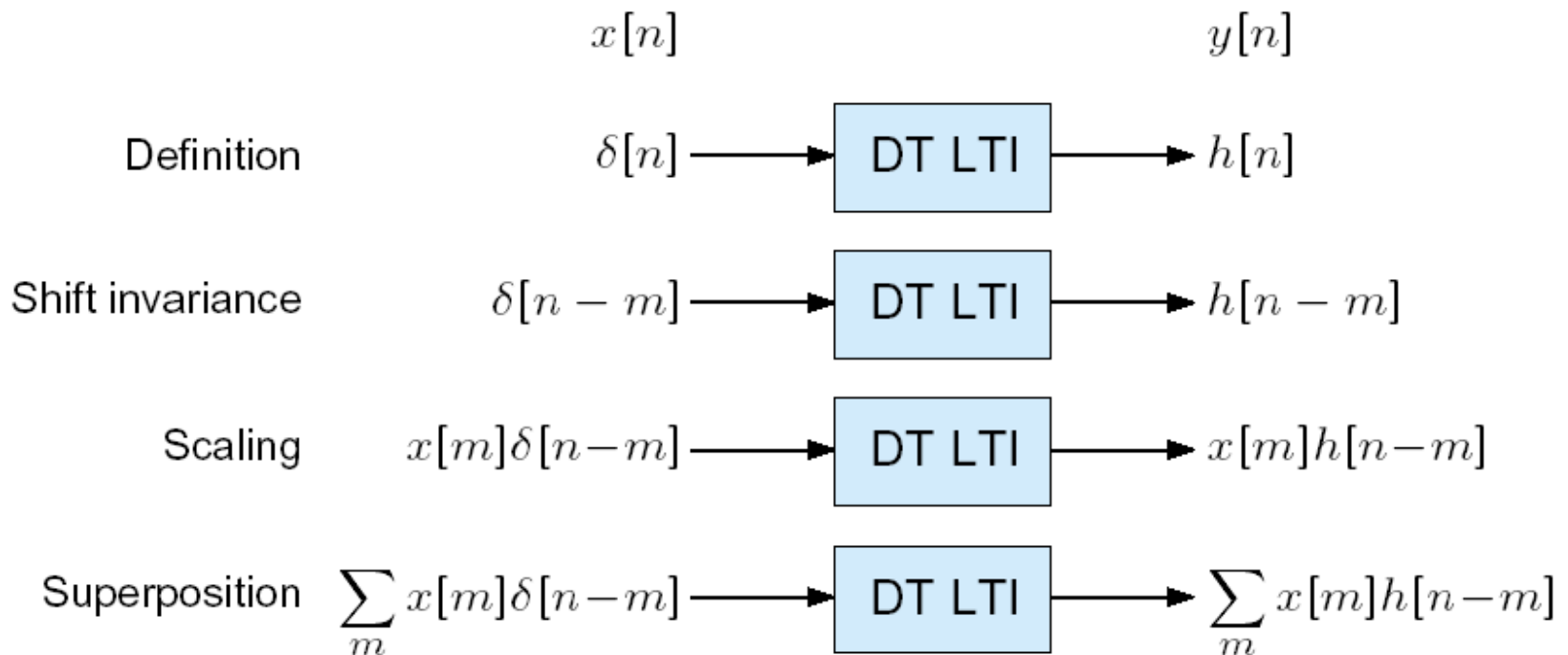
- Let  $h[n]$  be the impulse response of an LTI system.
- Given  $h[n]$ , we can compute the response  $y[n]$  of the system to any input signal  $x[n]$ .





# Convolution Sum

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# Convolution Sum

- Let  $h[n]$  be the impulse response of an LTI system.
- Given  $h[n]$ , we can compute the response  $y[n]$  of the system to any input signal  $x[n]$ .

$$x[n] = \sum_{k=-\infty}^{\infty} x[k]\delta[n-k]$$

$$\begin{aligned} y[n] &= H[x[n]] \\ &= H\left[\sum_{k=-\infty}^{\infty} x[k]\delta[n-k]\right] \\ &= \sum_{k=-\infty}^{\infty} H[x[k]\delta[n-k]] \\ &= \sum_{k=-\infty}^{\infty} x[k]H[\delta[n-k]] \\ &= \sum_{k=-\infty}^{\infty} x[k]h[n-k] \end{aligned}$$

# Convolution Sum

- Notation for convolution sum

$$y[n] = x[n] * h[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k]$$

- The characteristic of an LTI system is completely determined by its impulse response.



# Convolution Sum

- To compute the convolution sum

$$y[n] = x[n] * h[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k]$$

**Step 1** Plot  $x$  and  $h$  vs  $k$  since the convolution sum is on  $k$ .

**Step 2** Flip  $h[k]$  around the vertical axis to obtain  $h[-k]$ .

**Step 3** Shift  $h[-k]$  by  $n$  to obtain  $h[n-k]$ .

**Step 4** Multiply to obtain  $x[k]h[n-k]$ .

**Step 5** Sum on  $k$  to compute  $\sum x[k]h[n-k]$ .

**Step 6** Change  $n$  and repeat **Steps 3-6**.



# Example

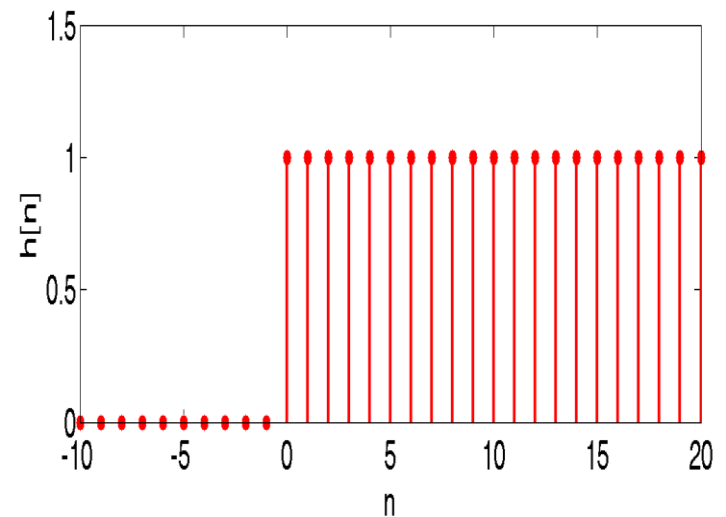
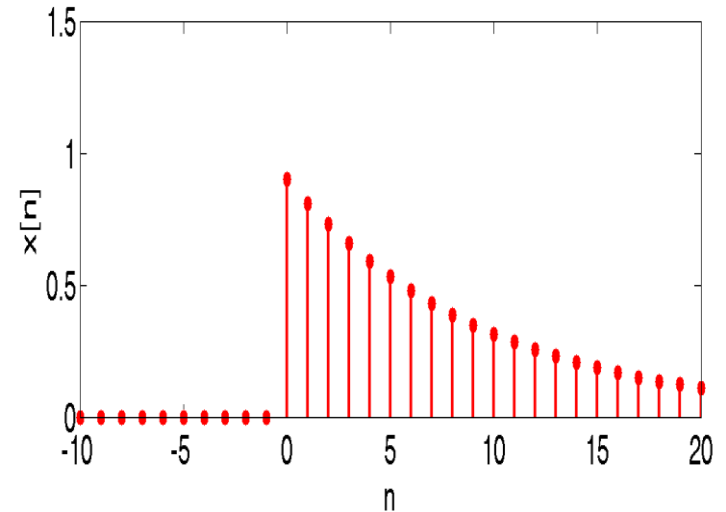
- Consider an LTI system that has an impulse response  $h[n] = u[n]$
- What is the response when an input signal is given by
$$x[n] = a^n u[n]$$
where  $0 < a < 1$ ?

- For  $n \geq 0$ ,

$$\begin{aligned} y[n] &= \sum_{k=0}^n \alpha^k \\ &= \frac{1 - \alpha^{n+1}}{1 - \alpha} \end{aligned}$$

- Therefore,

$$y[n] = \left( \frac{1 - \alpha^{n+1}}{1 - \alpha} \right) u[n]$$



# Example

- Consider an LTI system that has an impulse response

$$h[n] = u[n] - u[n - N]$$

- What is the response when an input signal is given by

$$x[n] = a^n u[n]$$

where  $0 < a < 1$ ?

# Properties of Convolution

- Identity property

$$x[n] * \delta[n] = x[n]$$

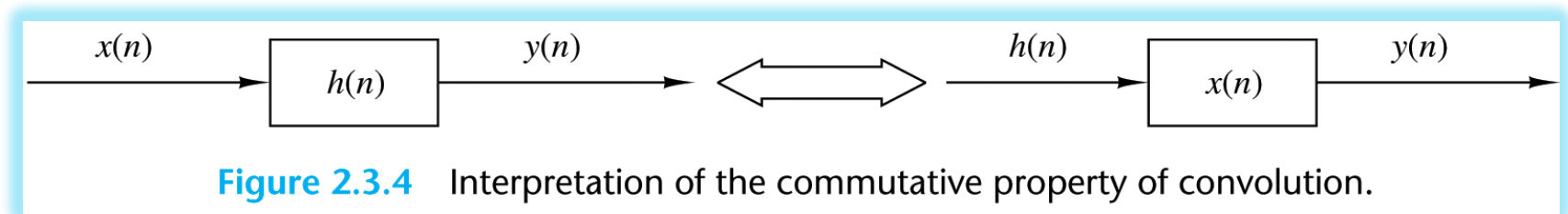
- Shifting property

$$x[n] * \delta[n - k] = x[n - k]$$

# Properties of Convolution

- Commutative property

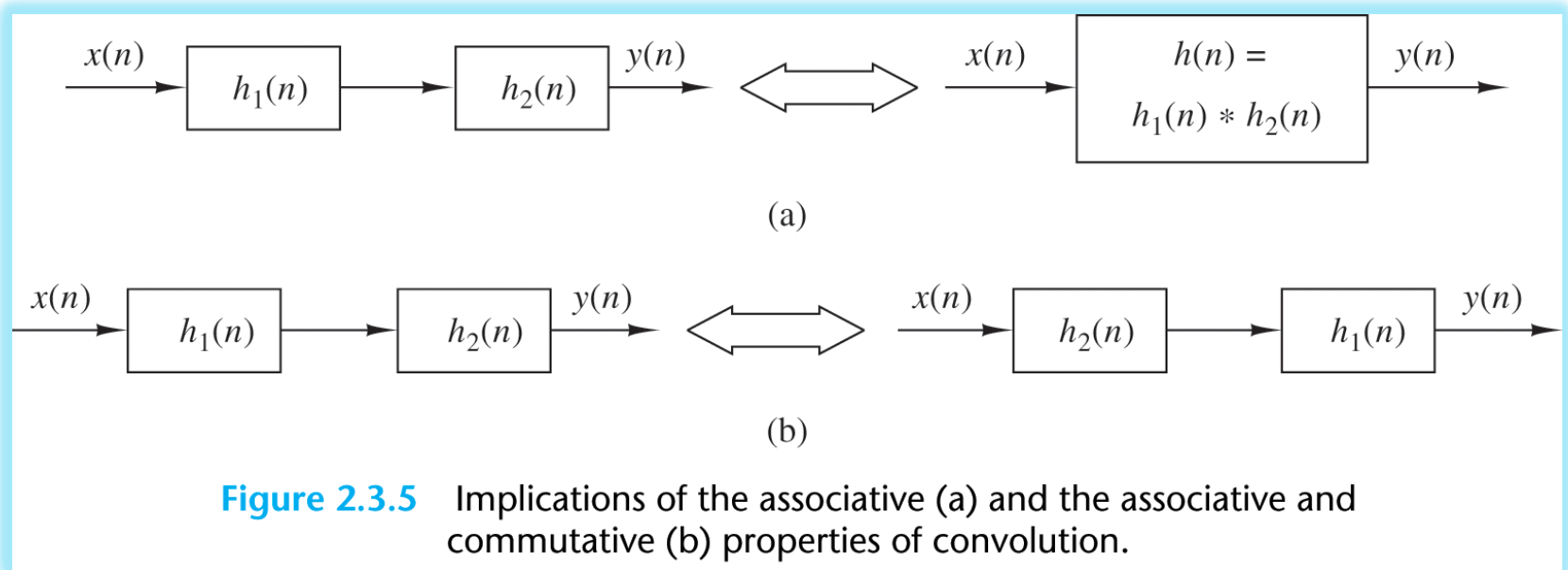
$$x[n] * h[n] = h[n] * x[n]$$



# Properties of Convolution

- Associative property

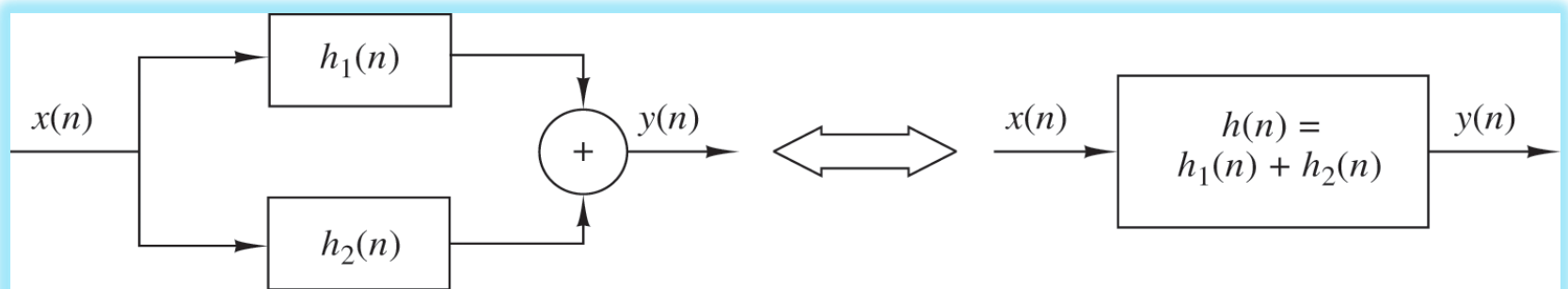
$$\{x[n] * h_1[n]\} * h_2[n] = x[n] * \{h_1[n] * h_2[n]\}$$



# Properties of Convolution

- Distributive property

$$x[n] * [h_1[n] + h_2[n]] = x[n] * h_1[n] + x[n] * h_2[n]$$



**Figure 2.3.6** Interpretation of the distributive property of convolution: two LTI systems connected in parallel can be replaced by a single system with  $h(n) = h_1(n) + h_2(n)$ .

# Causality of LTI Systems

- A system is causal if its output depends only on the past and present values of the input signal.
- Consider the following for a causal LTI system:

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k]$$

- Because of causality  $h[n-k]$  must be zero for  $k > n$ .
- In other words,  $h[n] = 0$  for  $n < 0$ .

# Causality of LTI Systems

- So the convolution sum for a causal LTI system becomes

$$y[n] = \sum_{k=-\infty}^n x[k]h[n-k] = \sum_{k=0}^{\infty} h[k]x[n-k]$$

- So, if a given system is causal, one can infer that its impulse response is zero for negative time values, and use the above simpler convolution formulas.



# Stability of LTI Systems

- A system is stable if a bounded input yields a bounded output (BIBO). In other words, if  $|x[n]| < M_x$  then  $|y[n]| < M_y$ .

- Note that

$$|y[n]| = \left| \sum_{k=-\infty}^{\infty} x[n-k]h[k] \right| \leq \sum_{k=-\infty}^{\infty} |x[n-k]| |h[k]| \leq M_x \sum_{k=-\infty}^{\infty} |h[k]|$$

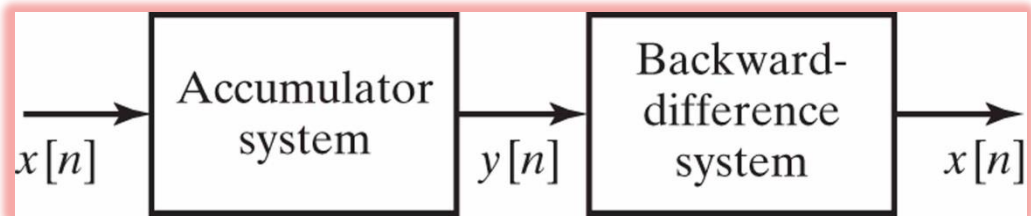
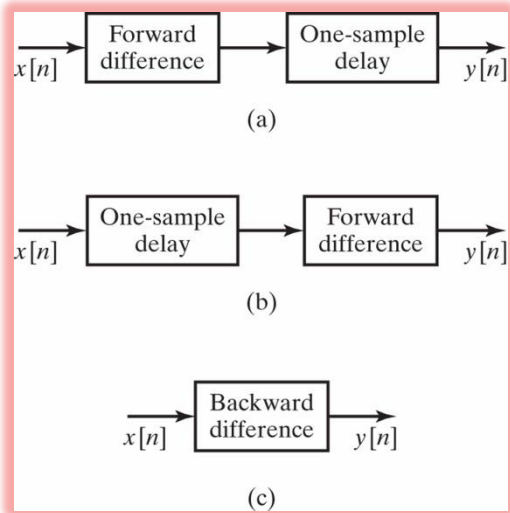
- Therefore, a system is stable if

$$\sum_{k=-\infty}^{\infty} |h[k]| < \infty$$

# Examples

System	Impulse response	Causal	Stable
$y[n] = x[n - n_d]$			
$y[n] = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} x[n - k]$			
$y[n] = \sum_{k=-\infty}^n x[k]$			
$y[n] = x[n + 1] - x[n]$			
$y[n] = x[n] - x[n - 1]$			

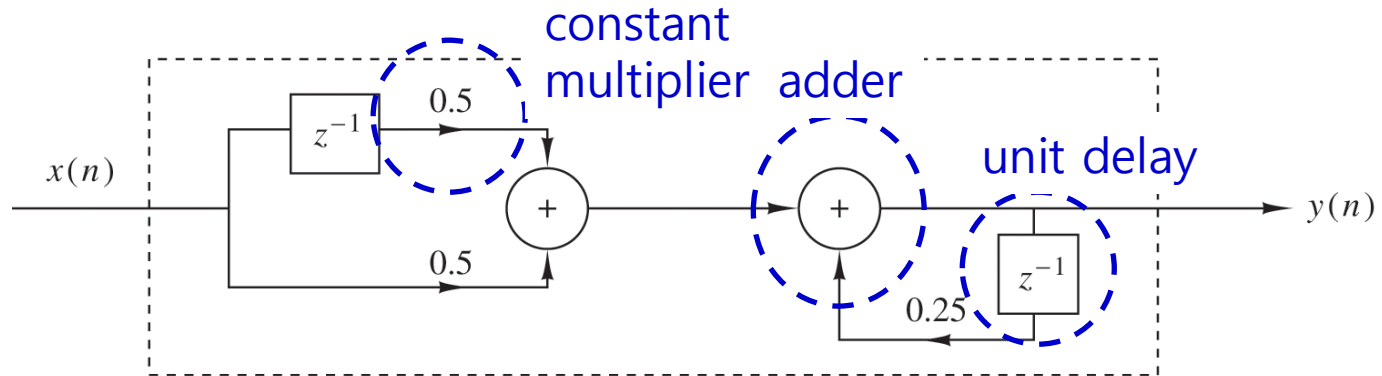
# Examples



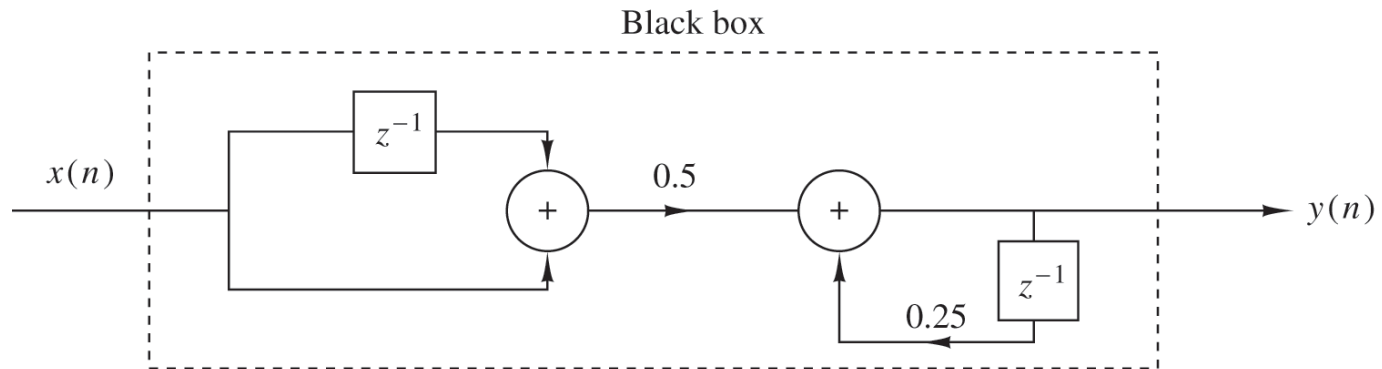
# **Constant-Coefficient Difference Equations (CCDE)**

# Discrete-Time Systems

- Block diagram representation



(a)

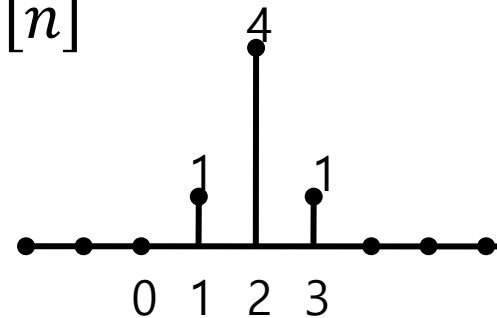


(b)

**Figure 2.2.7** Block diagram realizations of the system  $y[n] = 0.25y[n-1] + 0.5x[n] + 0.5x[n-1]$ .

# Recursive Systems

- If an impulse response has a finite duration, the system is an FIR system. Otherwise, an IIR system.
- An FIR system can be implemented directly using a finite number of adders, multipliers and delays.
  - e.g.) Implement the system with  $h[n]$



# Recursive Systems

- Can you directly implement the cumulative averaging system?

$$y(n) = \frac{1}{n+1} \sum_{k=0}^n x(k), \quad n = 0, 1, \dots$$

- It can be implemented in a **recursive** manner with a feedback loop
  - Past output values are used to compute a current output value

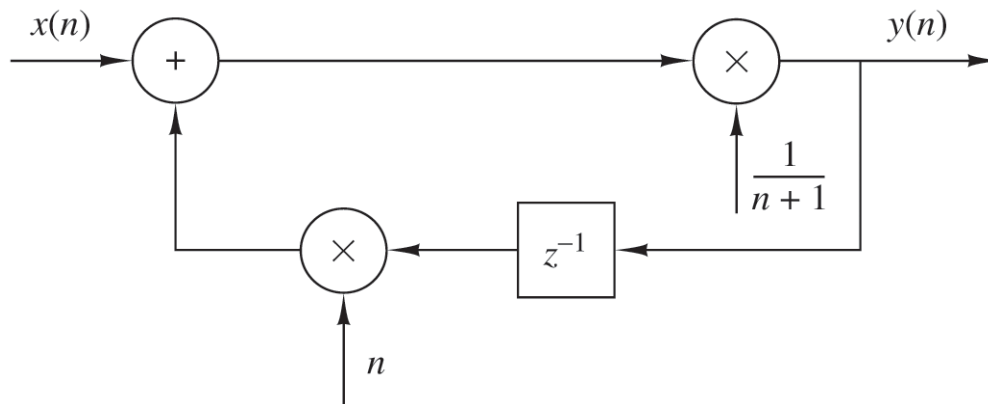


Figure 2.4.1 Realization of a recursive cumulative averaging system.

# Constant-Coefficient Difference Equations (CCDE)

$$\sum_{k=0}^N a_k y[n-k] = \sum_{k=0}^M b_k x[n-k]$$

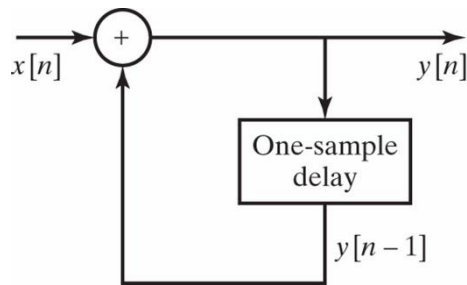
- The equation defines a recursive system, which processes an input  $x[n]$  to make the output  $y[n]$
- $N$  is the order of the equation or the corresponding system



# Constant-Coefficient Difference Equations (CCDE)

$$\sum_{k=0}^N a_k y[n-k] = \sum_{k=0}^M b_k x[n-k]$$

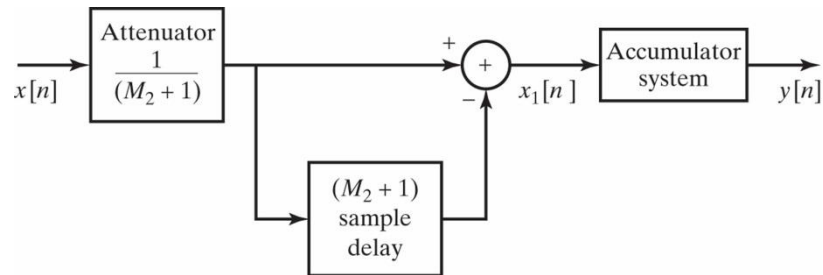
- Example 1: Accumulator  $y[n] = \sum_{k=-\infty}^n x[k]$



# Constant-Coefficient Difference Equations (CCDE)

$$\sum_{k=0}^N a_k y[n-k] = \sum_{k=0}^M b_k x[n-k]$$

- Example 1: MA System  $y[n] = \frac{1}{M_2+1} \sum_{k=0}^{M_2} x[n-k]$



# Constant-Coefficient Difference Equations (CCDE)

$$\sum_{k=0}^N a_k y[n-k] = \sum_{k=0}^M b_k x[n-k]$$

- Suppose that  $x[n]$  is given, and we want to get  $y[n]$  for  $n \geq 0$ . Which information do we need further?

# Constant-Coefficient Difference Equations (CCDE)

$$\sum_{k=0}^N a_k y[n-k] = \sum_{k=0}^M b_k x[n-k]$$

- **Initial rest condition**

- If  $x[n]$  starts at  $n = n_0$ , i.e.,  $x[n] = 0$  when  $n < n_0$ , then  $y[n] = 0$  when  $n < n_0$ .
- Alternatively, the initial values are  $y[n_0 - 1] = y[n_0 - 2] = \dots = y[n_0 - N] = 0$ .

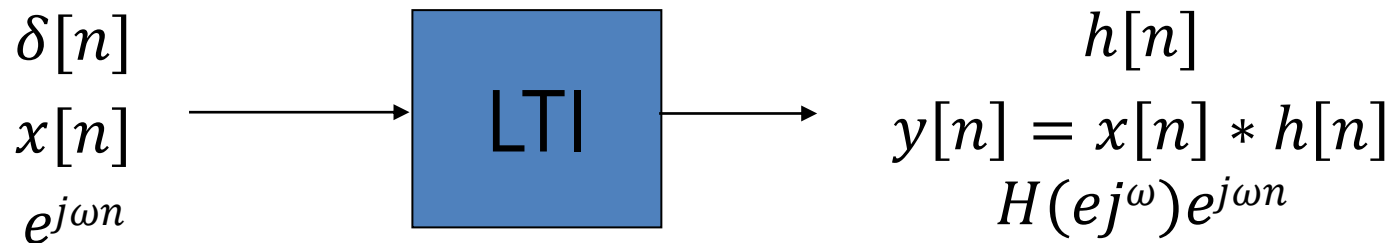
- If we assume **the initial rest condition**, then **the system described by the equation is LTI**.

# Constant-Coefficient Difference Equations (CCDE)

- More details will be studied later, especially in Chap 6.

# **Frequency Domain Representation of Discrete- Time Signals and Systems**

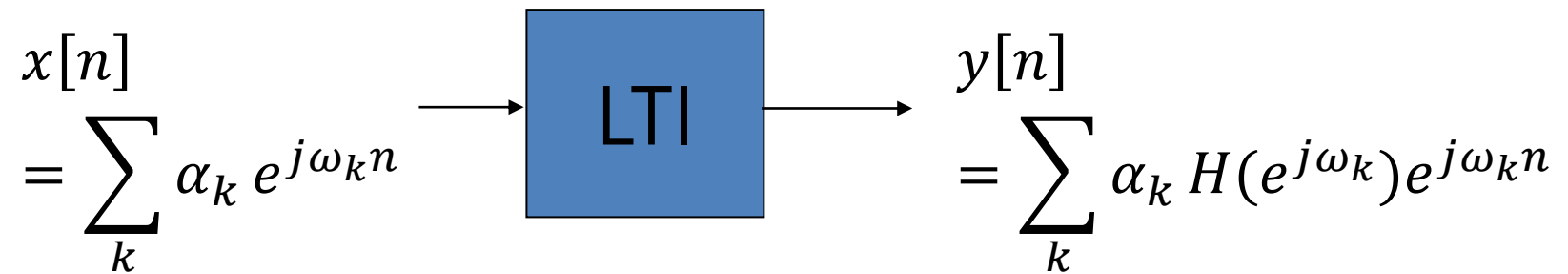
# Eigenfunctions for LTI Systems



- $e^{j\omega n}$  is an **eigenfunction** of LTI systems
- Its **eigenvalue** is given by the Fourier transform of impulse response,  $H(e^{j\omega})$ , which is called *frequency response*

$$H(e^{j\omega}) = \sum_{k=-\infty}^{\infty} h[k]e^{-j\omega k}$$

# Eigenfunctions for LTI Systems





# Frequency Response

- Ex) Determine the output sequence of the system with impulse response

$$h[n] = \frac{1}{2^n} u[n]$$

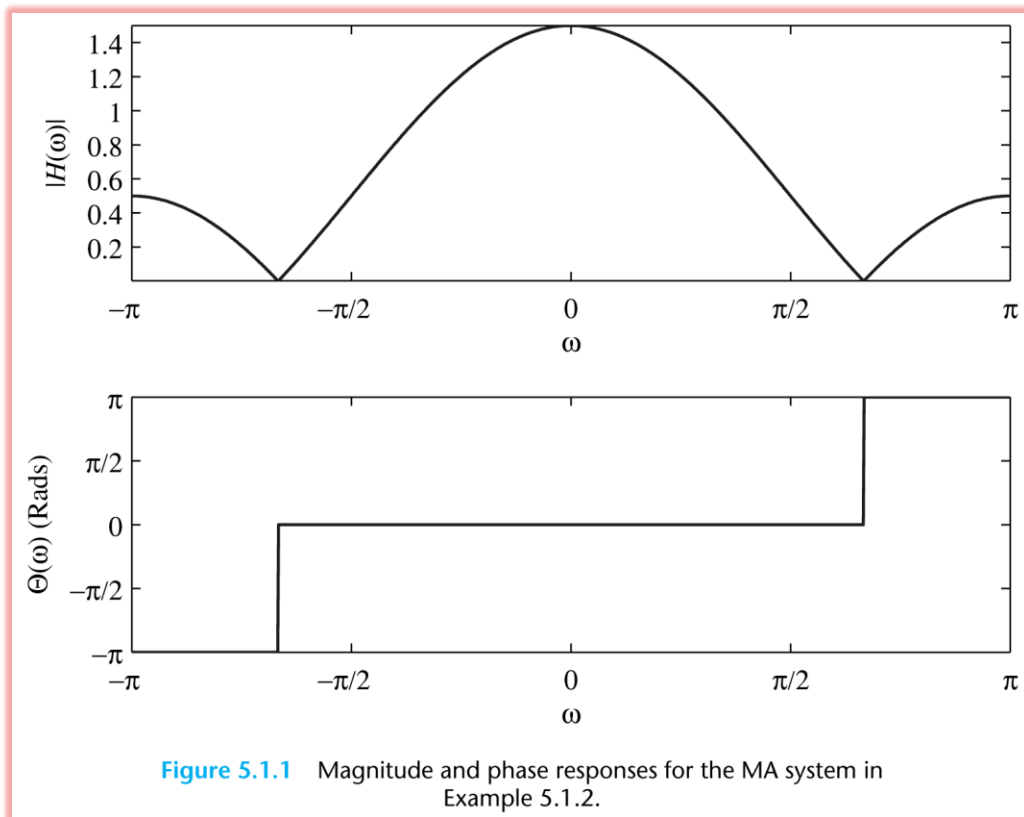
when the input is a complex exponential

$$x[n] = Ae^{j\frac{\pi}{2}n}$$

# Frequency Response

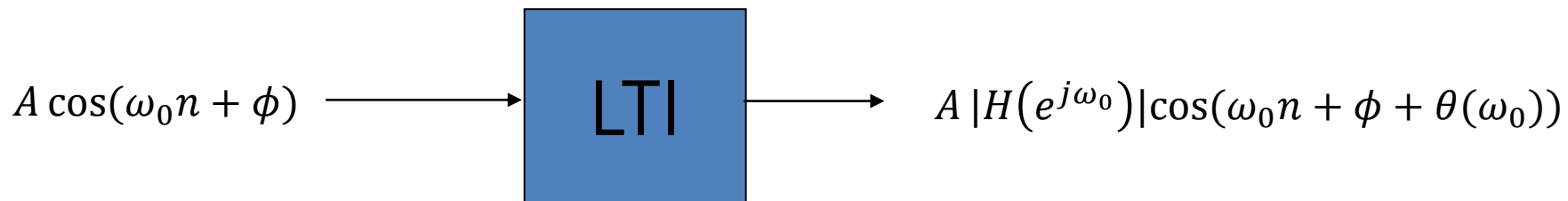
- Ex) Determine the magnitude and phase of  $H(e^{j\omega})$  for the three-point moving average (MA) system

$$y[n] = \frac{1}{3} \{x[n+1] + x[n] + x[n-1]\}.$$



# Sinusoidal Input

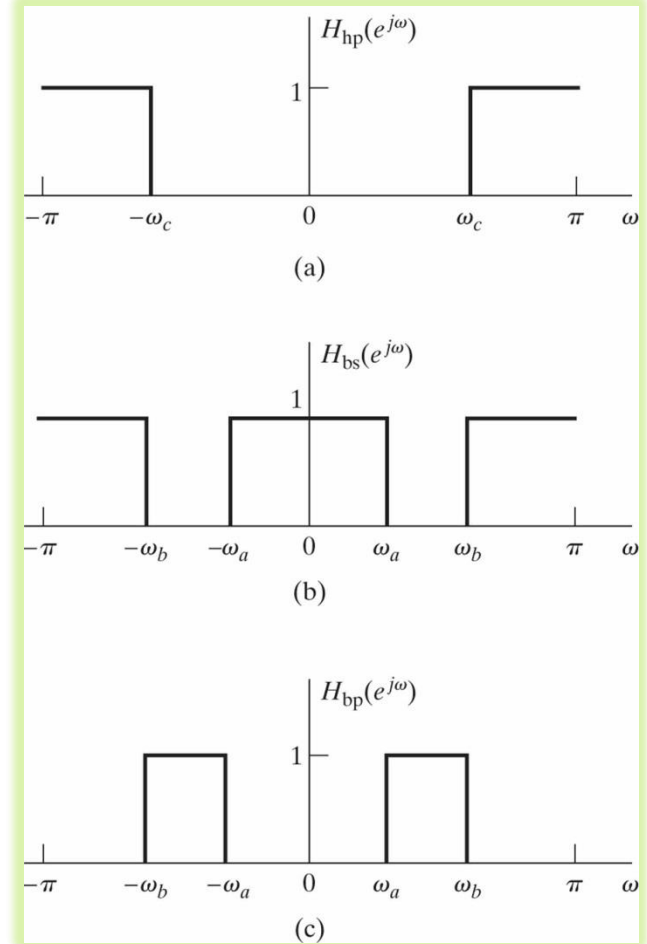
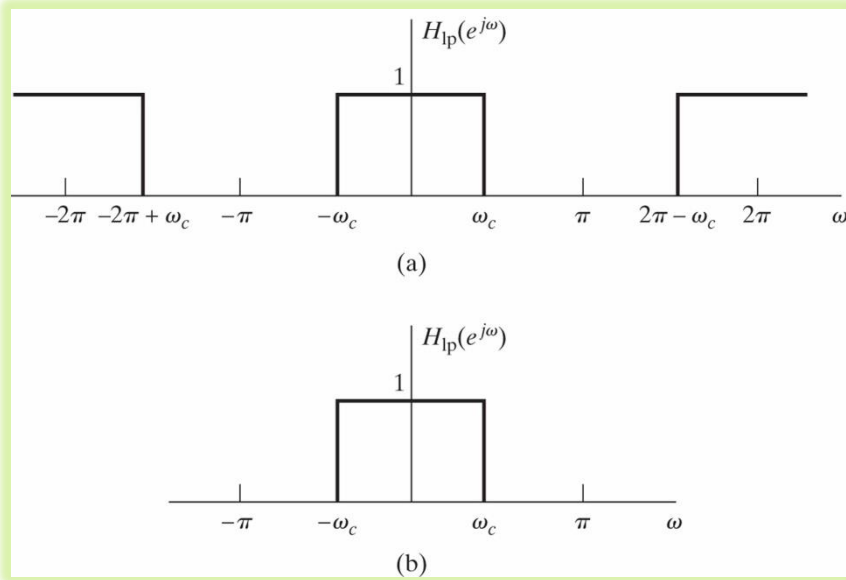
- Assuming that  $h[n]$  is real, we have the input-output relationship



$$H(e^{j\omega}) = |H(e^{j\omega})| e^{j\theta(\omega)}$$

- The amplitude is multiplied by  $|H(e^{j\omega})|$
- The output has a phase lag relative to the input by an amount  $\theta(\omega) = \angle H(e^{j\omega})$

# Ideal Filters



$$H(e^{j\omega}) = H(e^{j(\omega+2\pi r)})$$

# **Representation of Sequences by Fourier Transforms**

# Discrete-Time Fourier Transform

$$x[n] = \frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\omega}) e^{j\omega n} d\omega$$
$$X(e^{j\omega}) = \sum_{n=-\infty}^{\infty} x[n] e^{-j\omega n}$$

- DTFT can be derived from DTFS (discrete-time Fourier series)
- Frequency response is the DTFT of impulse response
- The existence of  $X(e^{j\omega})$ 
  - A sufficient condition:  $x[n]$  is absolutely summable
  - We avoid rigorous conditions/proofs and use well-known Fourier transform pairs

# Fourier Transform Pairs

**TABLE 2.3** FOURIER TRANSFORM PAIRS

Sequence	Fourier Transform
1. $\delta[n]$	1
2. $\delta[n - n_0]$	$e^{-j\omega n_0}$
3. 1 $(-\infty < n < \infty)$	$\sum_{k=-\infty}^{\infty} 2\pi \delta(\omega + 2\pi k)$
4. $a^n u[n]$ $( a  < 1)$	$\frac{1}{1 - ae^{-j\omega}}$
5. $u[n]$	$\frac{1}{1 - e^{-j\omega}} + \sum_{k=-\infty}^{\infty} \pi \delta(\omega + 2\pi k)$
6. $(n + 1)a^n u[n]$ $( a  < 1)$	$\frac{1}{(1 - ae^{-j\omega})^2}$
7. $\frac{r^n \sin \omega_p (n + 1)}{\sin \omega_p} u[n]$ $( r  < 1)$	$\frac{1}{1 - 2r \cos \omega_p e^{-j\omega} + r^2 e^{-j2\omega}}$
8. $\frac{\sin \omega_c n}{\pi n}$	$X(e^{j\omega}) = \begin{cases} 1, &  \omega  < \omega_c, \\ 0, & \omega_c <  \omega  \leq \pi \end{cases}$
9. $x[n] = \begin{cases} 1, & 0 \leq n \leq M \\ 0, & \text{otherwise} \end{cases}$	$\frac{\sin[\omega(M + 1)/2]}{\sin(\omega/2)} e^{-j\omega M/2}$
10. $e^{j\omega_0 n}$	$\sum_{k=-\infty}^{\infty} 2\pi \delta(\omega - \omega_0 + 2\pi k)$
11. $\cos(\omega_0 n + \phi)$	$\sum_{k=-\infty}^{\infty} [\pi e^{j\phi} \delta(\omega - \omega_0 + 2\pi k) + \pi e^{-j\phi} \delta(\omega + \omega_0 + 2\pi k)]$

# Symmetry Property

**TABLE 2.1** SYMMETRY PROPERTIES OF THE FOURIER TRANSFORM

Sequence $x[n]$	Fourier Transform $X(e^{j\omega})$
1. $x^*[n]$	$X^*(e^{-j\omega})$
2. $x^*[-n]$	$X^*(e^{j\omega})$
3. $\mathcal{R}e\{x[n]\}$	$X_e(e^{j\omega})$ (conjugate-symmetric part of $X(e^{j\omega})$ )
4. $j\mathcal{I}m\{x[n]\}$	$X_o(e^{j\omega})$ (conjugate-antisymmetric part of $X(e^{j\omega})$ )
5. $x_e[n]$ (conjugate-symmetric part of $x[n]$ )	$X_R(e^{j\omega}) = \mathcal{R}e\{X(e^{j\omega})\}$
6. $x_o[n]$ (conjugate-antisymmetric part of $x[n]$ )	$jX_I(e^{j\omega}) = j\mathcal{I}m\{X(e^{j\omega})\}$
<i>The following properties apply only when <math>x[n]</math> is real:</i>	
7. Any real $x[n]$	$X(e^{j\omega}) = X^*(e^{-j\omega})$ (Fourier transform is conjugate symmetric)
8. Any real $x[n]$	$X_R(e^{j\omega}) = X_R(e^{-j\omega})$ (real part is even)
9. Any real $x[n]$	$X_I(e^{j\omega}) = -X_I(e^{-j\omega})$ (imaginary part is odd)
10. Any real $x[n]$	$ X(e^{j\omega})  =  X(e^{-j\omega}) $ (magnitude is even)
11. Any real $x[n]$	$\angle X(e^{j\omega}) = -\angle X(e^{-j\omega})$ (phase is odd)
12. $x_e[n]$ (even part of $x[n]$ )	$X_R(e^{j\omega})$
13. $x_o[n]$ (odd part of $x[n]$ )	$jX_I(e^{j\omega})$



# Symmetry Property

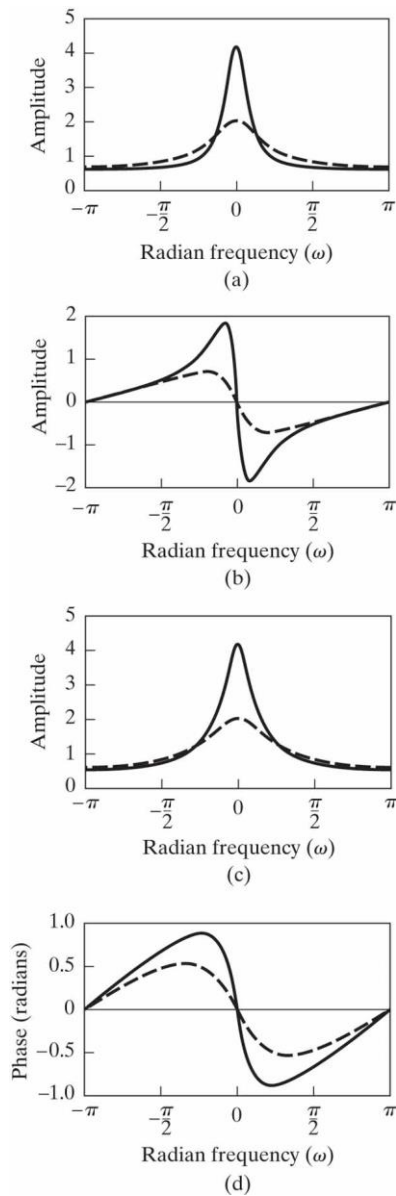


Figure 2.22 Frequency response for a system with impulse response  $h[n] = a^n u[n]$ .  $a > 0$ ;  $a = 0.75$  (solid curve) and  $a = 0.5$  (dashed curve). (a) Real part. (b) Imaginary part. (c) Magnitude. (d) Phase.

# Fourier Transform Theorems

**TABLE 2.2** FOURIER TRANSFORM THEOREMS

Sequence	Fourier Transform
$x[n]$	$X(e^{j\omega})$
$y[n]$	$Y(e^{j\omega})$
1. $ax[n] + by[n]$	$aX(e^{j\omega}) + bY(e^{j\omega})$
2. $x[n - n_d]$ ( $n_d$ an integer)	$e^{-j\omega n_d} X(e^{j\omega})$
3. $e^{j\omega_0 n} x[n]$	$X(e^{j(\omega - \omega_0)})$
4. $x[-n]$	$X(e^{-j\omega})$ $X^*(e^{j\omega})$ if $x[n]$ real.
5. $nx[n]$	$j \frac{dX(e^{j\omega})}{d\omega}$
6. $x[n] * y[n]$	$X(e^{j\omega})Y(e^{j\omega})$
7. $x[n]y[n]$	$\frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\theta})Y(e^{j(\omega - \theta)})d\theta$
Parseval's theorem:	
8. $\sum_{n=-\infty}^{\infty}  x[n] ^2 = \frac{1}{2\pi} \int_{-\pi}^{\pi}  X(e^{j\omega}) ^2 d\omega$	
9. $\sum_{n=-\infty}^{\infty} x[n]y^*[n] = \frac{1}{2\pi} \int_{-\pi}^{\pi} X(e^{j\omega})Y^*(e^{j\omega})d\omega$	

# Convolution Theorem

- $y[n] = x[n] * h[n] \Rightarrow Y(e^{j\omega}) = X(e^{j\omega})H(e^{j\omega})$

# Convolution Theorem: Another Perspective

$$\begin{aligned} x[n] &= \sum_k \alpha_k e^{j\omega_k n} \quad \longrightarrow \quad \boxed{\text{LTI}} \quad \longrightarrow \quad y[n] \\ &= \sum_k \alpha_k e^{j\omega_k n} & & & = \sum_k \alpha_k H(e^{j\omega_k}) e^{j\omega_k n} \end{aligned}$$

$$\begin{aligned} x[n] &= \frac{1}{2\pi} \int_{2\pi} X(e^{j\omega}) e^{j\omega n} d\omega \end{aligned}$$

$$\begin{aligned} y[n] &= \frac{1}{2\pi} \int_{2\pi} X(e^{j\omega}) H(e^{j\omega}) e^{j\omega n} d\omega \end{aligned}$$

# Examples

- $x[n] = a^n u[n - 5]$ . What is  $X(e^{j\omega})$ ?

# Examples

- $X(e^{j\omega}) = \frac{1}{(1-ae^{-j\omega})(1-ae^{-j\omega})}$ . What is  $x[n]$ ?

# Examples

- $X(e^{j\omega}) = \frac{1}{(1-ae^{-j\omega})(1-be^{-j\omega})}$ . What is  $x[n]$ ?

# Examples

- Determine the impulse response  $h[n]$  of a highpass filter with frequency response

$$H(e^{j\omega}) = \begin{cases} e^{-j\omega n_d}, & \omega_c < |\omega| < \pi, \\ 0, & |\omega| < \omega_c. \end{cases}$$



# Examples

- Determine the frequency response and the impulse response of a system described by a CCDE

$$y[n] - \frac{1}{2}y[n-1] = x[n] - \frac{1}{4}x[n-1].$$